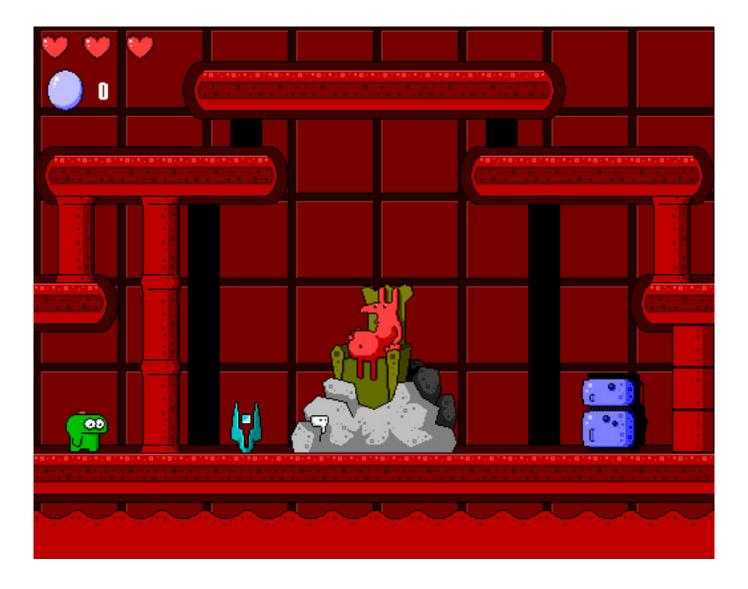
Lost Dimension: All Costumes Bundle Addons



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About This Content

A collection of special costumes for all characters including: Himeno's "Sweet Teacher" costume, Toya's "Dapper Socialite" costume, Mana's "Rising Star" and "Dream Fighter" costumes, Nagi's "Risqué Oiran" costume, Sojiro's "Loveable Ursine" costume, Zenji's "Bad Boy" costume, Marco's "Kitty Costume" costume, Yoko's "Shining Idol" costume, Agito's "Freshman Prince" costume and George's "Fallen Samurai" costume. Equip these via the Setup\Equipment menu from the Lobby.

Title: Lost Dimension: All Costumes Bundle

Genre: RPG, Strategy

Developer:

FURYU Coporation

Publisher: Ghostlight LTD.

Release Date: 30 Oct, 2017

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Minimum:

OS: Windows 7 (64-bit)

Processor: Intel i3 3.0 GHz or comparable

Memory: 4 GB RAM

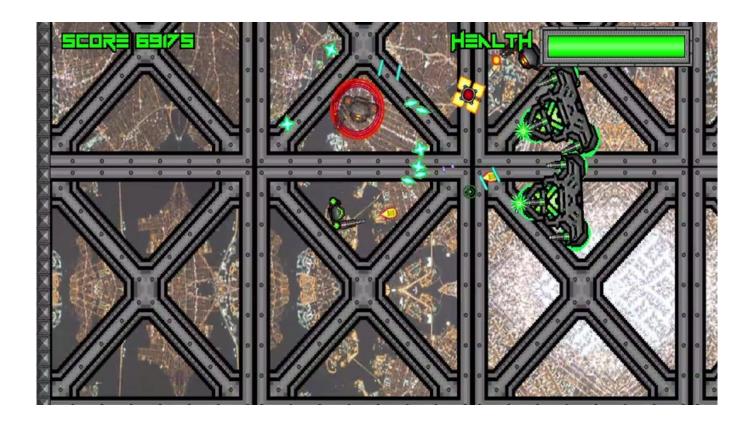
Graphics: NVIDIA GeForce GTX 650 or comparable

DirectX: Version 11

Storage: 1100 MB available space

Sound Card: Windows compatible sound card

English







This game straight copies the user interface, music, and graphical style from Game Dev Tycoon. There is no depth to the gameplay, the stocks tend to have the same pattern. For example, the Net stock tends to go anywhere from 3-10 dollars, so just buy at 3 dollars then sell at 8-10 dollars, rinse and repeat. You could sink 5 billion dollars into a stock and it wouldn't move the value up a single cent.. A great sports game for PC, which seems to be somewhat of a rare thing. There is no MLB license but what you have are great looking stadiums, lots of stats, and excellent gameplay. The graphics in general are very good and the cartoonish style and names of the players give them character. Hitting and pitching is what the game is all about and its very fun...fielding is there but not as in depth. You can train your players, manage your team during a long season, and compete for leaderboard scores. One of the best features is the Ego system which is a difficulty setting (from 1 to 100) that increases your points the higher level you play at. I play at 50 right now after starting out lower...50 is where it starts to get difficult and I have close games...mostly losses but the system encourages you to get better slowly which is nice.. Played local coop and had a blast with it. A great little game to play with mates, 4 interesting game types with hopefully more to come

If you want to see what they game type are then check out the video below

https:\/\vec{Vyoutu.be}4EoEokPe-UI. I bought this only for the nostalgia factor, and I can't believe I wasted so much time on it when I was 7.

Good time waster.. It's an okay DLC. It's not great (I say that as an unabashed fanboy of this game),

It adds some more galactic\/colonization events (so those times when you get to make ideology choices) which result in lost technology being found, like special factories, special buildings, etc. Often the case is: if you make one Ideology choice, you get a powerful factory, or you can make a different ideology selection and get a powerful weapon that is one-player-only (so one ship only). So you want to read the descriptions to determine what might make the most sense for you and your play style.

Some of these weapons are really powerful for early game, but since they're limited to one ship, they're not unbalancing.

It's adds some flavor to the game, but I don't feel like it's as good of a DLC as Mercenaries or Precursor Worlds. Still, at only \$5 it's worth the meager cost.. I was disappointed enough with this game that I just stopped playing. The concept is cute, and the art is lovely, but the actual gameplay is dull, and it's rather buggy still. Honestly, I bought it because Gaiman's name is attached to it, and I'm finding myself regretful. Very expensive building that produce near-to-zero electricity.

Just Go Nuclear.

pretty good game. I \u2665\u2665\u2665\u2665ING LOVE THIS GAME ^XDD

VI'm waiting for the fourth partV. The core mechanics are just aweful, this game is glitchy, and not well developed. There are exploits that give you a chance at winning, but getting 100% of the achievements is almost literally impossible. Too hard, not fun.. I received this game for free by the dev to review it and give feedback on the current development of the game; the initual gameplay & Review of the game can be found here: https://www.youtube.com/watch?v=WsuiCDY4V88

So To start off, I've reviewed a few RPG Maker games in the past and this one is among the few I really enjoy, the game is quirky and fun. With quite a repetitive experience which is delivered rather well! Combat is somewhat the same as your typical RPG game where it's turn based, however in this its time based (Look at FF7 for an example) which does give a good aspect of it.

There's also a function called "friendship" which I personally love in RPG games, it's always a good function to have however this is rather bland in this game but it does have a nice touch (Not telling anymore about this;)

There is some mild adult humor within the game along with possibly a few swear words (which personally is one of the reason I quite enjoy the game), you also get to "assemble" your team & gain popularity to unlock more things.

For more about the game I'd recommend paying for the game as it is honestly worth it.

I'd rate the game: 8/10 for an RPG game!. Raises your euphoria level up high.. One of the best mods out there. If you love RO2 and/or RS1, you'll love this.

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